# **ROUND APERTURE RECESSED WALL WASHER**

# 1250-LED-AD-UH

JOB:

TYPE:

SPECIFIER:

**QUANTITY:** 

SIGNATURE:

AmbientDim™

Single lamp, solid state light engine, recessed wall washer, nominal 4" (100mm) conical aperture. Wallwashing in low to medium ceiling heights typically found in residential, commercial and retail applications. Suitable for new construction. AmbientDim™ provides Superior CRI at all dimming levels.

## **SPECIFICATIONS**

## **HOUSING**

· Precision die-formed heavy gauge aluminum

## **MOUNTING**

· Recessed in architectural ceiling

## **ELECTRICAL**

· Integral dimmable electronic driver with internal short circuit protection

#### LAMD

AmbientDim<sup>™</sup> LED supplied with fixture

#### SOCKET

· CNC machined lampholder assembly

#### LENS

Supertex borosilicate spread lens, hinged for relamping

### **TRIM**

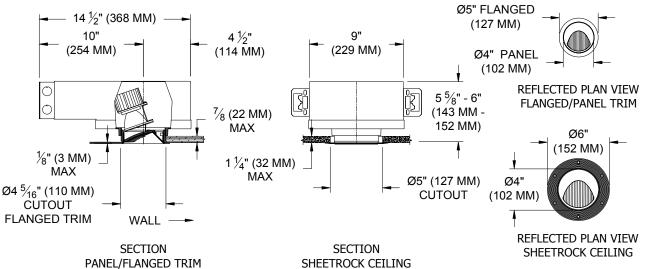
- · Flanged or flangeless die-cast aluminum conical shield
- ST is flanged trim fully sealed and gasketed. Aperture lens required

## **FINISH**

- · Black powder paint housing
- · Aperture trim available in black and white as standard
- · Solid wood, additional colors, RAL palette, custom finishes available

#### LABELS

• 🕵 us tested to UL standards 1598, Damp location, Wet with ST trim



## ORDERING INFORMATION

Hanger bars sold separately

1250-LED-AD-UH	TRIM	SOURCE / DRIVER	TRIM FINISH	APERTURE LENS
		AD14 /		82A
Universal Housing	FT=Flanged Trim	AD14=350ma, 14.5W, 1000lm	P14 = White	82A = Frosted Supertex
*CCT Max 3000K-1900K	PT=Panel Trim** ST=Shower Trim* ZT=Zero Trim **WXX only *Aperture lens required	C1 =0-10V dimming, 1%, 120-277v C2 =TRIAC/ELV 2-wire, 1% 120v (Lead/Trail Edge) E1 =EldoLED 0-10V Logarithmic Dim, 0.1%, 120-277v E2 =EldoLED DALI, 0.1%, 120-277v E3 =EldoLED 0-10V Linear Dim, 0.1%, 120-277v L2 =Lutron Hi-lume 1% 2-wire LED driver (120v forward phase) LTB =Lutron Hi-lume 1% EcoSys LED driver, 1%, 120-277v, Soft-on, Fade-to-Black LTP =Lutron Hi-lume Premier 0.1%, Fade-to-Black digital Ecosystem, 120-277v (PEQ0)	BLK=Black PXX = SLI Color WXX = Wood XXXX = RAL # CST = Custom	

